

READ ME — Graphics Importer external tool
Canvas for Windows, version 3.52

The Graphics Importer external tool allows Canvas for Windows to open files saved in the following formats:

- CorelDRAW!® version 3.0 (CDR)
- Micrografx® Designer™ version 3.0 (DRW)
- WordPerfect Graphics version 1.0 (WPG)

The Graphics Importer external tool adds the CorelDRAW! File, Micrografx DRW, and WordPerfect Graphics WPG file formats to the Open dialog box in Canvas. The Graphics Importer external tool's DOS filename is ACCESS.CVT.

Please read "How the Graphics Importer external tool works", below, for information about additional requirements for opening CDR, DRW, and WPG files in Canvas.

How the Graphics Importer external tool works

The Graphics Importer external tool works in conjunction with several files.

To open CDR, DRW, or WPG files in Canvas:

- The Graphics Importer external tool must be active.
- A file called ALDVM.DLL must be in your TOOLS directory.
- An .FLT file for the corresponding file format must be in your TOOLS directory.

To open CDR files, CDR2GTF.FLT must be in your TOOLS directory.

To open DRW files, DRW_IMP.FLT must be in your TOOLS directory.

To open WPG files, WPG_IMP.FLT. must be in your TOOLS directory.

- You must be using Microsoft® Windows™ version 3.1.

Opening CorelDRAW!, Micrografx DRW, and WordPerfect Graphics files

To open CDR, DRW, and WPG files in Canvas:

1. From the File menu, choose Open.

The Open dialog box appears.

2. Choose CorelDRAW! File, Micrografx DRW, or WordPerfect Graphics WPG from the List Files of Type box.

Files with the extension .CDR, .DRW, or .WPG appear in the file list depending on the file type you chose.

3. Select the file you want to open and choose the OK button.

Canvas imports all objects in CDR, DRW, and WPG files as a group. To edit the individual objects, you must first ungroup them.

IMPORTANT: If Canvas stops responding when you open a CDR, DRW, or WPG file, restart Windows before you use Canvas again.

Import limitations for CorelDRAW! (CDR) files

When you choose the CorelDRAW! File format in the Open dialog box, Canvas displays a CorelDRAW! preview of the file in the preview box. This preview does not necessarily indicate how the file will appear in Canvas. Refer to the following import limitations for more information.

I. General limitations

- Canvas does not import CDR files when you are running Microsoft® Windows™ version 3.0.

II. Object limitations

- Canvas does not support the Scale With Image option on objects in CDR files. Canvas only supports pen sizes with equal horizontal and vertical measurements.
- Canvas does not support tile fill patterns in CDR files. Objects with tile fills will display with no fill pattern.
- Canvas does not support rotation on extruded objects in CDR files. Canvas displays the original object in front of and separate from the rotated extrusion.
- Skewed objects in CDR files might not import into Canvas with the same effects as in the original file. For best results, skew an object after you import it into Canvas.

III. Painting limitations

- Canvas does not import 24-bit paint objects in CDR files.

IV. Text limitations

- Canvas does not import paragraph text from CDR files.
 - Canvas does not support superscript and subscript text styles in CDR files. You can reapply these styles in Canvas.
 - Canvas does not support bold and italic text styles in CDR files. You can reapply these styles in Canvas.
 - Canvas does not support bound text in CDR files. The text and the object import as separate objects; you can then bind the text in Canvas.
 - Canvas does not support disproportionately scaled text in CDR files. Canvas displays the text scaled equally horizontally and vertically. You can adjust the scaling in Canvas.
 - Skewed text in CDR files might not import into Canvas with the same effect as in the original file. For best results, skew the text after you import it into Canvas.
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Import limitations for Micrografx Designer (DRW) files

I. Object limitations

- Canvas does not import bitmap fill patterns or hatch fill patterns in DRW files.
- Canvas does not support the Connect Closed feature in DRW files. To achieve the same effect in Canvas, select the objects and choose the Object: Make Composite command.
- Objects with the default line width (0.15 point) in DRW files import into Canvas with a 0.5 point line width.
- Slanted objects in DRW files appear repositioned when you open the file in Canvas.
- Ellipses and Bézier curves that are duplicated and rotated with the Array command in DRW files do not import into Canvas in the same position as in the original file.

II. Painting limitations

- Canvas does not import paint objects in DRW files.

III. Text limitations

- Text that wraps inside predefined margins in DRW files will import into Canvas as a single line of text. If the text has carriage returns at the end of each line, Canvas will maintain the carriage returns when it imports the text.
 - Canvas does not support strikethrough text in DRW files. You can reapply this style in Canvas.
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Import limitations for WordPerfect Graphics (WPG) files

If any objects in a WPG file do not appear when you open the file in Canvas, try the following. Ungroup the objects and choose the Edit: Select All command. If only the selection handles of an object are visible, try changing the object's pen pattern, pen size, or foreground color to make it visible. This will allow you to view and edit it.

Canvas can open files saved in the WPG 1.0 file format. However, there are several versions of this format. What Canvas displays will depend on the version of WPG 1.0 in which the file was created.

I. Object limitations

- Object shifting might occur when you open WPG files in Canvas.
- Objects created with the Line tool in WPG files might not import into Canvas.
- Background colors in WPG files might not import into Canvas.
- Pen patterns, fill patterns, and dashed lines in WPG files might import as solids, using the foreground color assigned in WordPerfect.

II. Painting limitations

- Paint objects that are 4-bits-deep and larger than 64K might appear distorted when you open the WPG file in Canvas.

III. Text limitations

- Text in WPG files might appear in its correct position but not be visible when you open the file in Canvas. If the text is not visible, ungroup the objects in the file, select the Text tool, and choose the Edit: Select All Text command. Change the foreground color of the selected text to black to make it visible.
- Text objects with fill patterns in WPG files might import as polygons, causing all text to be lost. If the polygons are not visible, ungroup the objects in the file and select the Polygon tool. Choose the Edit: Select All Polygons command and choose a pen size other than No Pen. The polygons will then be visible.
- Text objects with fill patterns in WPG files might import as two objects. The fill patterns will be offset from the text.

You can also use the Place command to import CDR, DRW, and WPG files into an existing Canvas document. Refer to your Canvas for Windows manuals for information on using the Place command.

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